



LESSON PLAN

GIRL OF 672K

TITLE:

GIRL OF 672K (18 MINS)

ADDRESSES:

12 +

SUBJECT:

Image/Peer Pressure/Identity

CURRICULUM:

Me and my presentation on social media (the difference between offline and online self presentation).

TIME NEEDED TO CARRY OUT THE LESSON:

45 minutes /90 minutes.

GOALS OF THE LESSON:

MAIN GOAL:

The students will develop an understanding Ideal social media profile page fake/real.

3 GOALS OF THE LESSONS

- Students will develop their awareness of social media, image and mental health.
- Students will learn and explore the impact of image on mental health.
- Students will work in groups to create a 5 minute Podcast titled Me and My Presentation on Social Media - the difference between offline and online self- presentation.

METHODS:

- Film Analysis
- Group work/Class Discussion
- Podcast
- Photo Editing App

MATERIALS:

- Character Worksheet
- Social Media Worksheet
- Podcast Planning Worksheet
- Podcast Script Template
- Computers/tablet with Garageband App and web access.

ACTIVITY 1 FILM ANALYSIS

SUGGESTED LESSON TIME:

45 MINS

GOAL:

The students will study the character of Annegien within the film. This activity will make the students think and learn about the difficulties presented with the growing use of social media and the impact this has on Annegien.

METHOD:

Watch the film Girl of 672K (18 mins)

Working in small groups (2/3) the students will use the **Character Worksheet** to analyse the experiences of Annegien and her Instagram profile and the differences between her offline and online self presence.

STEP BY STEP INSTRUCTION:

- 1. Start the activity by screening the film.
- 2. After the screening divide the class into small groups of 2/3 students.
- 3. Each group will complete the **Character Worksheet.**
- 4. Conclude the activity with the class discussion reflecting on answers the students have completed on the **Character Worksheet**.

CONCLUSION:

As a class, discuss your answers.

Do your answers help tell you how she is really feeling and the by exploring the positive and negative experiences she has had as result of her successful and popular Instagram profile?

ACTIVITY 2

HOMEWORK ACTIVITY

GOAL:

 The students will develop their awareness of social media, image and mental health.

METHOD:

The student will explore and outline what they think are the positive and negative effects of using social media using the Social Media Worksheet.

Each student will return to class with

1. A completed **Social Media Worksheet**.

- 1. PODCAST ON THE ISSUE OF SOCIAL MEDIA, IMAGE AND MENTAL HEALTH AND/OR
- 2. MY ASPIRING SELF VISUALISE YOUR STORY CREATE AN IMAGE IN THE STYLE OF ANNEGIEN

SUGGESTED LESSON TIME:

45 MINS X 4

1. PODCAST ON THE ISSUE OF SOCIAL MEDIA, IMAGE AND MENTAL HEALTH

GOAL:

- Students are able to retrieve primary and secondary research.
- Students will collate this research into a 5 min Podcast discussion on the issue of social media, image and mental health.

METHOD:

Create a Podcast titled Me and My Presentation on Social Media - the difference between offline and online self presentation.

Following on from the research the students carried out in the previous homework activity and class discussion, the student will create a 5 minute podcast on the issue of social media and the difference between offline and online self presentation using a mobile devise or tablet. This lesson will open the conversion around 'Let's Talk' and the need to be mindful in our thoughts and actions in todays world.

Working in groups of 3/4 the students will

- Research, discuss and plan the Podcast (Use **Podcast Planning** Worksheet)
- 2. Create a script. (Use **Podcast Script template**).
- 3. Record a Podcast using Garageband.
- 4. Share this Podcast in the class or to the school.

This Podcast should include the following:

- What does it mean to like?
- Why do you think people need this acceptance?
- Does this create pressure?
- Does this effect mental health?
- How can this change?
- Why should this change?
- Elucidated with personal recounts or experience.

The format should be: (see **Podcast Script template**)

- 5 minutes max.
- Introduction to the subject.
- Discussion or interview.
- Conclusion to Podcast.

NOTE: This can be someone retelling the facts the students have collated into a script through their research from personal accounts and experience.

STEP BY STEP INSTRUCTION:

- 1. Divide the students into groups of 3/4.
- 2. Research and plan the Podcast. (see **Podcast Planning Worksheet** and **Podcast Script template**)
- 3. Each group will have a mobile devise or tablet for recording purposes.
- 4. The students will record and edit the Podcast using Garageband, Adobe Audition or Audacity.

CONCLUSION

Complete the activity by sharing the Podcasts to the class or school.

2. MY ASPIRING SELF - VISUALISE YOUR STORY

IMAGINE, SHOOT AND CREATE AN IMAGE IN THE STYLE OF ANNEGIEN

GOAL:

- Students are able to positively engage with their hopes and aspirations for the future.
- Students will create a piece of artwork using Photography and Photoshop to visualise their future hopes, dreams and aspirations.

METHOD:

Create a piece of digital art using an using a variety of techniques similar in practice to Annegein's artwork.

Using the two sources detailed below as stimulus material the students will create their own digital image. They will visualise their own stories, hopes, dreams and aspiring selves and merge these into a final piece of digital art.

STEP BY STEP INSTRUCTION:

Working individually the students will:

- Research, discuss the images in Annegiens Instagram Profile
 Url fetching_tigerss https://www.instagram.com/fetching_tigerss/?hl=en
- 2. Watch the short film produced by UNHCR The UN Refugee Agency The Dream Diaries. Url https://www.unhcr.org/uk/dream-diaries.html
- 3. Using this film and the final artwork Annegein creates for each of the young people in the film as stimulus material, the students will plan to create their own image. They should visualise their stories, hopes, dreams and aspiring selves.
- 4. The students will take a self portrait.
- 5. Source other images and relevant material they wish to develop and create into their final image.
- 6. The students will use creative editing software (i.e. Photoshop) to produce a final image.

SUGGESTED APPS

Photoshop

Photoshop PS Touch

Photoshop Mix

Procreate

Photoshop Express

CONCLUSION

Print final artwork and display in the class or school.